

## SOFTWARE ARCHITECTURE

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## Lab 6

TDD: Test-Driven Development

Code coverage (SonarCloud)

Continuous integration (GitHub Actions)

Static analysis tools (SonarCloud)

# TDD

Software development process where we start defining test cases and later the code

The opposite to software development where tests are defined after code

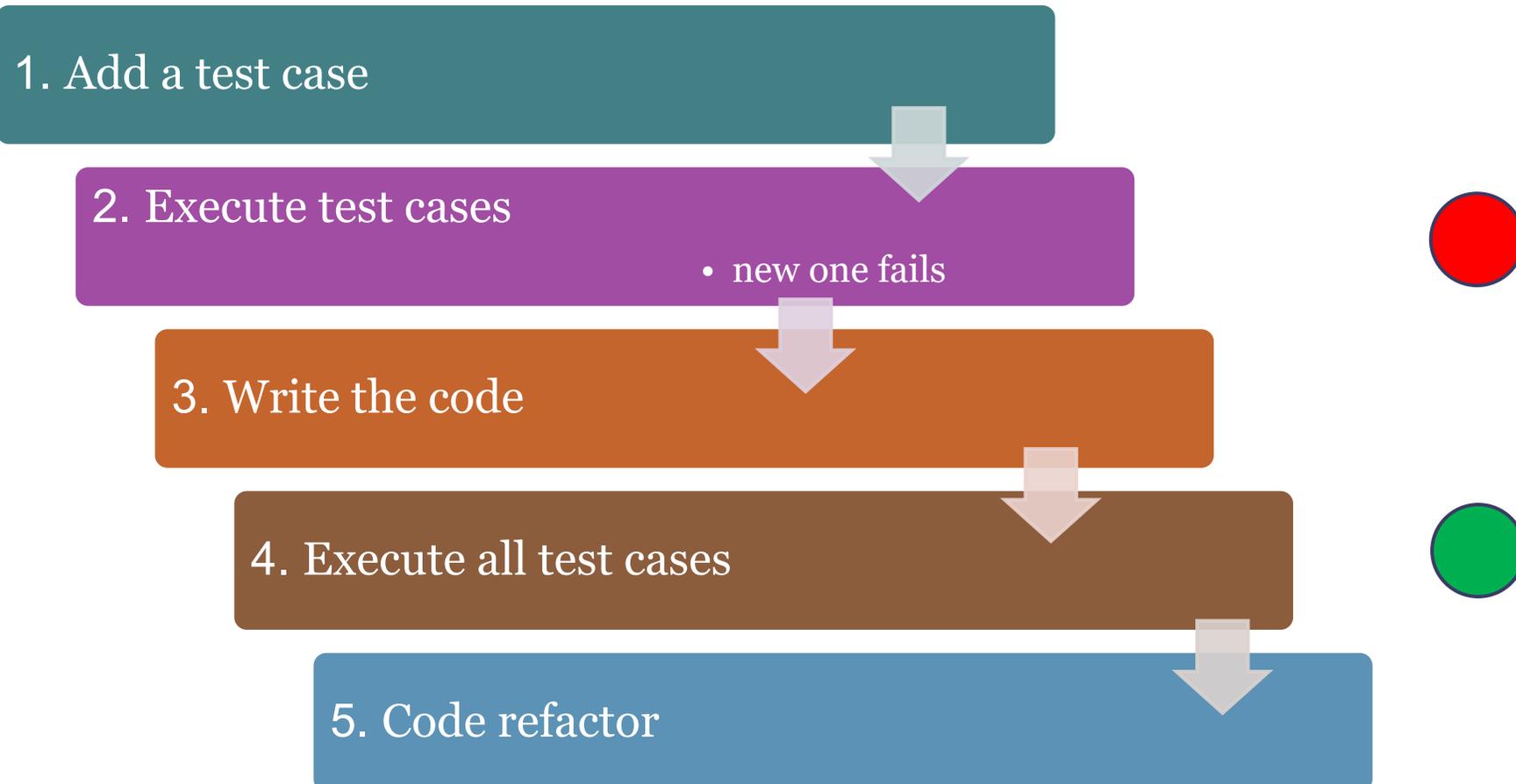
Technique proposed by Kent Beck

Red/Green development

At the start, the tests fail (no code)  $\Rightarrow$  Red

As we add code, tests start to pass  $\Rightarrow$  Green

# TDD - Phases



# TDD - Features

Simple code created to satisfy the test case

We get clean code as a result + test-suite

Helps focus to know what we want to implement

# TDD: "FIRST" Principles for tests

F - Fast

Execution of (subsets of) tests must be quick

I - Independent:

No tests depend on others

R - Repeatable:

If tests are run N times, the result is the same

S - Self-checking

Test can automatically detect if passed

T - Timely

Tests are written at the same time (or before) code

# Test doubles

*Dummy* objects:

Objects that are passed but not used

*Fake* objects: Contain a partial implementation.

*Stubs*: contain specific answers to some requests

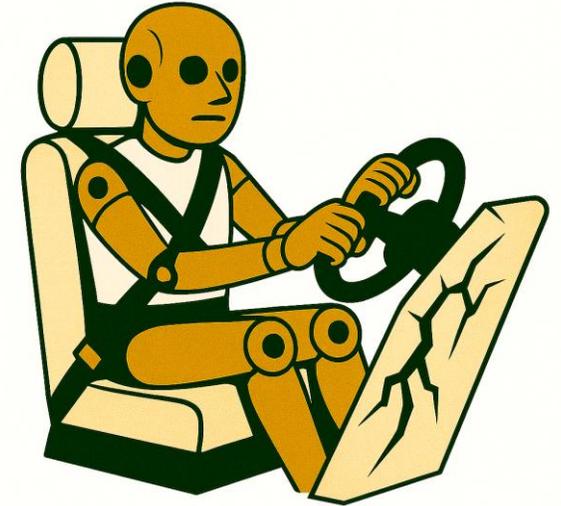
*Spies*: *stubs* that record information for debugging

*Mocks*: mimic the behavior of the real object

Mocks may contain assertions about the order/number of times methods are called

**Fixtures**: Tools that support tests

Testing databases, some files, etc.



# Tests in Rust

- Each file can have unit tests
  - Marked by `#[cfg(test)]` in a module called `tests`
- Integration tests
  - Included in folder `tests`
- Run by:
  - `cargo test`
- You can run a specific test by:
  - `cargo test nombre`

```
#[cfg(test)]
mod tests {
    use super::*;
    use crate::{Movement, PlayerId};

    #[test]
    fn test_random_bot_name() {
        let bot = RandomBot;
        assert_eq!(bot.name(), "random_bot");
    }
    . . .
}
```

# Tests in React: vitest

- Test framework for vite
  - vite = development server for React, Vue, Svelte
    - It monitors files while they are edited
- Support for Typescript, JSX, ...
  - Compatible with React, Vue, ...
- Tests descriptions
  - Vocabulary:
    - describe: group tests
    - it: test case
    - expect: declare assertions
    - ...

# TDD - Test example - Web Service

- Basic test for web service

```
import { describe, it, expect, afterEach, vi } from 'vitest'
import request from 'supertest'
import app from '../users-service.js'

describe('POST /createuser', () => {
  it('returns a greeting message for the provided username', async () => {
    const res = await request(app)
      .post('/createuser')
      .send({ username: 'Pablo' })
      .set('Accept', 'application/json')
    expect(res.status).toBe(200)
    expect(res.body).toHaveProperty('message')
    expect(res.body.message).toMatch(/Hello Pablo! Welcome to the course!/i)
  })
})
```

# TDD - React test

## Check RegisterForm:

Sometimes we have to mock a test

If we don't mock the API, our test depends on the REST API services from UserService

If we want unit tests, we should remove that dependency

```
test('submits username and displays response', async () => {
  const user = userEvent.setup()

  // Mock fetch to resolve automatically
  global.fetch = vi.fn().mockResolvedValueOnce({
    ok: true,
    json: async () => ({ message: 'Hello Pablo! Welcome to the course!' }),
  } as Response)

  render(<RegisterForm />)

  await waitFor(async () => {
    await user.type(screen.getByLabelText(/whats your name\?/i), 'Pablo')
    await user.click(screen.getByRole('button', { name: /lets go!/i }))
    expect(
      screen.getByText(/hello pablo! welcome to the course!/i)
    ).toBeInTheDocument()
  })
})
```



# Code Coverage (SonarCloud)

Code coverage: Measure to show what code lines has been executed by a test suite

Tool that includes code coverage as a metric in the code evaluation process

Some terminology about SonarCloud:

LC:  $\text{lines\_to\_cover} - \text{uncovered\_lines}$

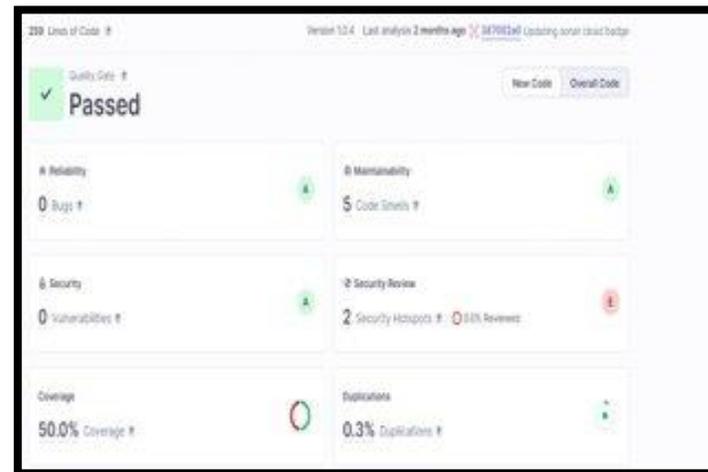
EL:  $\text{lines\_to\_cover}$

# Code Coverage in SonarCloud

- Coverage ratio is calculated with the formula:

$$LC/EL$$

- After the tests, it generates a file that allows to do the analysis
  - [https://sonarcloud.io/summary/overall?id=Arquisoft\\_yovi\\_???](https://sonarcloud.io/summary/overall?id=Arquisoft_yovi_???)



# Continuous Integration (CI)

- Development practice that promotes developers to **integrate** code into a shared repository several times a day
- Every task to build the software is executed when some condition is met
  - For instance, push, pull request, or the creation of a new release

# Continuous Integration (CI)

Detect and solve problems continuously

Running code always available

Immediate execution of unit test cases and E2E tests

Running tests in an external environment

Facilitate automatic deployment

Project quality monitorization.

# Continuous Integration (CI)

- Examples:
  - Jenkins
  - Pipeline
  - Hudson
  - Apache Continuum
  - Travis
  - **GitHub Actions**

# GitHub Actions

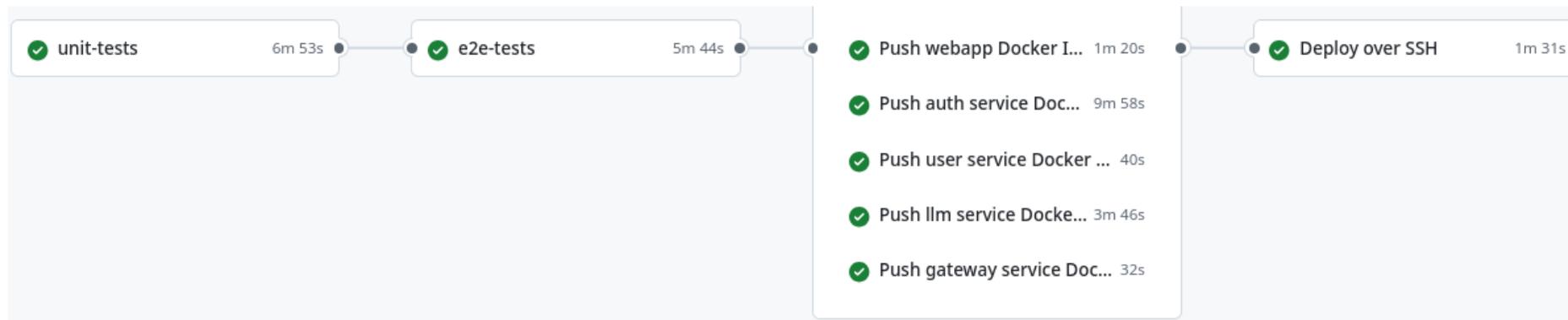
- Continuous integration service for projects stored in GitHub
- Free for free software projects
- Configuration is in one or multiple YAML files inside:  
  `.github/workflows`

# GitHub Actions

- `.yml` specifies:
  - Conditions for firing the process
  - List of jobs
    - Each executed in a specific environment
  - Steps to carry out the job (checkout, install dependencies, build and test)

```

jobs:
  unit-tests:
    runs-on: ubuntu-latest
    steps:
      - uses: actions/checkout@v4
      - uses: actions/setup-node@v4
        with:
          node-version: 22
      - run: npm --prefix users/authservice ci
      - run: npm --prefix users/userservice ci
      - run: npm --prefix llmservice ci
      - run: npm --prefix gatewayservice ci
      - run: npm --prefix webapp ci
      - run: npm --prefix users/authservice test -- --coverage
      - run: npm --prefix users/userservice test -- --coverage
      - run: npm --prefix llmservice test -- --coverage
      - run: npm --prefix gatewayservice test -- --coverage
      - run: npm --prefix webapp test -- --coverage
      - name: Analyze with SonarQube
        uses: SonarSource/sonarqube-scan-action@master
        env:
          SONAR_TOKEN: ${ secrets.SONAR_TOKEN }
  
```



# GitHub Actions

- Each job can have a specific purpose
  - Test a part of the app, deploy, etc.
- GitHub actions can be used to automate other parts of the repository.
  - Example: autoreply to new issues created in the repository

# GitHub Actions

- We have jobs also to build the docker images and publish them to github
- Check the full [documentation](#) for the CI configuration

```
docker-push-webapp:
  name: Push webapp Docker Image to GitHub Packages
  runs-on: ubuntu-latest
  permissions:
    contents: read
    packages: write
  needs: [e2e-tests]
  steps:
  - uses: actions/checkout@v4
  - name: Publish to Registry
    uses: elgohr/Publish-Docker-Github-Action@v5
    env:
      API_URI: http://${{ secrets.DEPLOY_HOST }}:8000
  with:
    name: arquisoft/wichat_0/webapp
    username: ${{ github.actor }}
    password: ${{ secrets.GITHUB_TOKEN }}
    registry: ghcr.io
    workdir: webapp
    buildargs: API_URI
```

# Static analysis of the code

Analyze the code without compiling it based in rules

Detects bugs, code smells, system vulnerabilities, etc.

Useful to control the code quality.

If the code does not meet the quality requirements, then the commit can be blocked

# Static Analysis - SonarCloud



Static code analysis tool

It needs:

- Git server like GitHub

- Repository access

- An accepted language

Two types of analysis configuration:

- Automated Analysis** (Default). Code coverage not available. Scanner running in SonarCloud servers

- CI-based analysis**. Sonar scanner running at the project server and sending reports to SonarCloud.

# Sonarlint



SonarLint detects and highlights issues that can lead to bugs, vulnerabilities, and code smells in your IDE (available in the popular ones e.g. IntelliJ, Visual Code, Visual Studio, Eclipse...)

The analysis is performed locally (before the changes are submitted to the repository), can be executed:

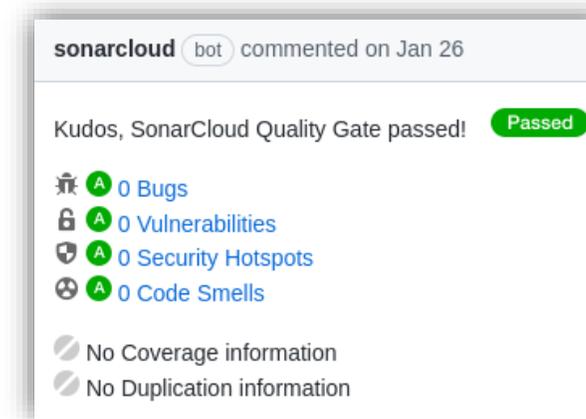
**Manually**

**Automatically over the changed files before the commit-push.**

For further details regarding supported IDEs, languages and installation instructions, please visit the [official webpage](#)

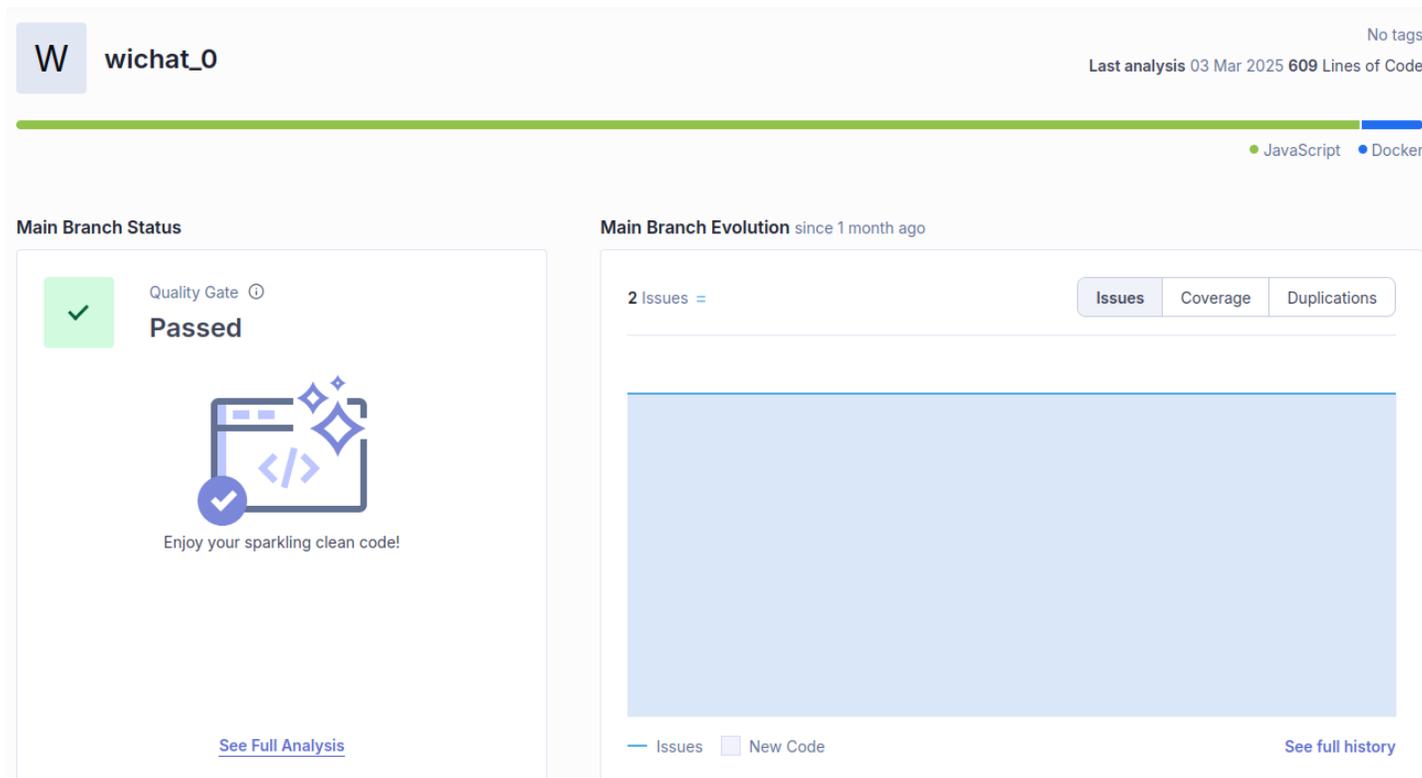
# SonarCloud - yovi\_x configuration

After changes are pushed to the repository (example, a new pull request)  
We have information about the code quality of the pull request that we are merging to our project



# SonarCloud

In the Project Dashboard we can check project last analysis in the main branch, pull request and specific branches



# SonarCloud: Project certification and Quality evolution

**Main Branch Summary** 609 Lines of Code ? [Take the Tour](#)

Quality Gate: [Sonar way](#) ⓘ

Last analysis 4 minutes ago ·  [ef1a9240](#)

 **Passed**

[New Code](#) [Overall Code](#)

New code Since about 1 month ago

**New Issues**  
**0**  
No conditions set

**Accepted Issues**  
**0**  
Valid issues that were not fixed 

---

**Coverage**  
**80.0%**  
Required  $\geq$  80.0%  
on **8** New Lines to cover 

**Duplications**  
**0.0%**  
Required  $\leq$  3.0%  
on **42** New Lines 

**Security Hotspots**  
**0**  
No conditions set

# SonarCloud: Quality Gates

At organization level, we can define the Quality Gates that our project must pass.

The screenshot shows the SonarCloud interface for configuring a Quality Gate named 'aws-quality-gates'. The gate is set to 'On New Code' and 'Default'. The conditions are as follows:

Metric	Operator	Value	Edit	Delete
Coverage	is less than	80.0%		
Duplicated Lines (%)	is greater than	15.0%		
Maintainability Rating	is worse than	A		
Reliability Rating	is worse than	A		
Security Hotspots Reviewed	is less than	100%		
Security Rating	is worse than	A		

The 'Add Condition' dialog box shows options for 'On New Code' (selected) and 'On Overall Code'. The 'Quality Gate fails when' dropdown menu is open, showing a search bar and a list of metrics:

- Coverage
  - Condition Coverage
  - Conditions to Cover
  - Line Coverage
  - Lines to Cover
  - Uncovered Conditions
  - Uncovered Lines
- Duplications
  - Duplicated Blocks
  - Duplicated Lines

Example AWS-Quality-Gates , we increase the procentage of duplicate lines that can be found before launch exception

# SonarCloud: Quality gates

A **Quality Gate** is a set of conditions that our project should meet.

That conditions include different aspect: code coverage, static code analyse based in rules, code duplicated, ..  
**yovi\_o** default project uses code coverage with SonarCloud

# SonarCloud: Profiles and Rules

Rules are defined at profile level

We can add, desactivate, update rules creating a new profile :

Copy a parent profile - change it - associate it to the project

The image shows two screenshots from the SonarCloud interface. The left screenshot displays a list of quality profiles. A red box highlights the 'Sonar way recommended' profile, and a context menu is open over it with options: Compare, Copy, Extend, and Set as Default. The right screenshot shows the configuration page for the 'Sonar new Way' profile. A red box highlights the 'Rules' table, which lists various rule categories and their counts. Another red box highlights the 'Projects' section, which currently shows 'No projects are explicitly associated to the profile.' and a 'Change Projects' button.

Rules	Active	Inactive
Total	200	84
Bugs	36	18
Vulnerabilities	24	3
Code Smells	108	54
Security Hotspots	32	11

Create a new profile

Set the profile rules

Associate the profile to the project

# Rules configuration

sonarcloud.io/organizations/arquisoft/rules?qprofile=AX-mgR2YnzNFv0H6nzDH&activation=true

sonarcloud My Projects My Issues + Q type 1/1

Arquitectura del Software <http://campusvirtual.uniovi.es> Key: arquisoft

Projects Quality Profiles **Rules** Quality Gates Members Administration

**Filters** [Clear All Filters](#) [Bulk Change](#) ↑ ↓ to select rules ← → to navigate 1 / 200 rules

Search for rules...

Language

Type

- Bug 36
- Vulnerability 24
- Code Smell 108
- Security Hotspot 32

Tag

Repository

Default Severity

Status

Security Category

Available Since

Quality Profile SONAR N... [Clear](#)

Inheritance

⬇	"=== and !==" should be used instead of "=" and "!="	TypeScript	Code Smell	suspicious	⌵	<a href="#">Deactivate</a>
⬆	"arguments.caller" and "arguments.callee" should not be used	TypeScript	Code Smell	obsolete	⌵	<a href="#">Deactivate</a>
⬇	"await" should not be used redundantly	TypeScript	Code Smell	redundant	⌵	<a href="#">Deactivate</a>
⬆	"await" should only be used with promises	TypeScript	Code Smell	confusing	⌵	<a href="#">Deactivate</a>
⬇	"catch" clauses should do more than rethrow	TypeScript	Code Smell	clumsy, error-ha...	⌵	<a href="#">Deactivate</a>
⬆	"default" clauses should be last	TypeScript	Code Smell		⌵	<a href="#">Deactivate</a>
⬇	"delete" should be used only with object properties	TypeScript	Bug		⌵	<a href="#">Deactivate</a>
⬆	"delete" should not be used on arrays	TypeScript	Code Smell		⌵	<a href="#">Deactivate</a>
⬆	"for in" should not be used with iterables	TypeScript	Code Smell		⌵	<a href="#">Deactivate</a>
⬇	"for of" should be used with Iterables	TypeScript	Code Smell	clumsy	⌵	<a href="#">Deactivate</a>
⬆	"for" loop increment clauses should modify the loops' counters	TypeScript	Code Smell	confusing	⌵	<a href="#">Deactivate</a>

# View alerts when coding

- <https://marketplace.visualstudio.com/items?itemName=SonarSource.sonarlint-vscode>

